

Design and Technology Concept Curriculum Map



Big Ideas Year 5 Year 6 **EYFS** Year 1 Year 2 Year 3 Year 4 Wheels and Axels: **Pneumatics:** Sliders and Pulleys and Gears: **Automata: Creating** EAD: creating with ma-Mechanical Levers: Moving story Fairground wheel Creating a toy terials Pop-up book toy book Safely use and explore a **Systems** variety of materials, Cams 3D Geometric shapes Shapes within Freestanding Structures structures: baby Constructing a building Constructing a windmill bear's chair PSE: Managing self: understanding the im-Food Following a recipe: a Adapting recipes: Cooking for a purpose: portance of healthy food come dine with me balanced diet Baking choices Safely use and explores a Joining fabrics: Blanket stitching: Fastenings within **Textiles** variety of materials **Puppets** creating a toy Experimenting with texture fabrics: book sleeve

Electrical Systems

Static electricity: creating a game

Circuits and Switches: Torches Simple controlled circuit: Electronic greetings card

Complex switches and circuits: Steady hand game